









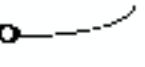







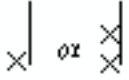



The following values are not in any regular ratio to one another. The relationship is simply longer and shorter durations.			
	= Longest duration		= an open string is used (symbol above note)
	= less than "Longest"		= a pick is used (symbol above note)
	= longer than "medium"		= activate string using fret fingers (tap)
	= medium duration	nothing	= pluck string with finger nail (above note)
	= shorter than "medium"	Grace Notes	Played within the time of the note to which they are attached (tied).
	= longer than "shortest"	Rasg. (Rasgueado)	Strings are rapidly stummed back and forth with the backs of finger nails
	= shortest duration		Note is picked. String is bent to sound up as high as an interval of a P4th
	= fast as possible. Duration of each note is shorter than "shortest".		Note is plucked. String is bent up a half or whole step. String is then released to sound original note.
	Pluck the first note. Gliss from 1st to 2nd note. Full string/tap 3rd note		The duration of the note is extended and lasts the length of the line (only appears when harmonics are indicated).
	Pluck the 1st & 2nd notes. Pluck the 3rd note and gliss to the 4th note.		= Natural Harmonic
Fizz.	The note is partially muted by the pick hand by lightly touching string or strings just ahead of the bridge.		= Artificial Harmonic
	The fret hand is placed across strings without depressing to the fret board and the pick hand strikes the strings (percussive sound)		Trills are played beginning with the notated pitch. The other pitch is <b>always</b> a <b>half-step above</b> the notated pitch.
[2:33]	Approximate Timing in minutes:seconds. Do not use timing mechanism during performance	-- [ 8" ] --	Indicates approximate time of unmeasured sections without guitar.

**Electronics:** Two channels of electronics are available on a Compact Disk. A high quality system is to be used during performance.

Any of the six versions (timings are exactly the same) on the CD may be used. Differences are only in mixing and timbre.

**Performance:** A version is selected and the CD machine is put into play mode on a cue from the performer. Once playback has begun, no further action is required except to enter stop mode at the conclusion of the composition (about 10:25).

**Regarding the Score and MIDI performance on the CD.** The notation in the score is correct. The MIDI performance contains sections which are not played correctly - usually much slower than "fast as possible". The sole reason for including the MIDI performance on the CD is to provide an approximation of the synchronization between the electronics and the guitar.